# Creating a Lanelet

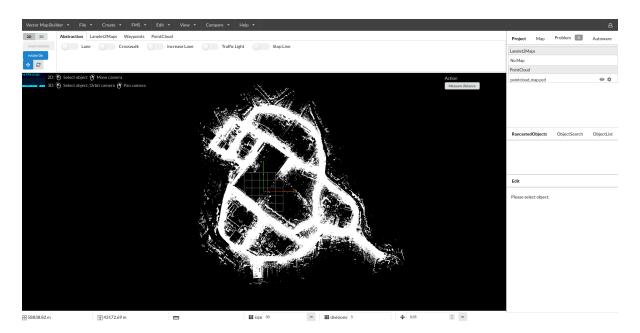
At this page, we will explain how to create a simple lanelet on your point cloud map. If you didn't have a point cloud map before, please check and follow the steps on the LIO-SAM mapping page for how to create a point cloud map for Autoware.

## Creating a Lanelet2

Firstly, we need to import our pointcloud map to Vector Map Builder tool:

- 1. Please click File.
- 2. Then, click Import PCD.
- 3. Click Browse and select your .pcd file.

You will display the point cloud on your Vector Map Builder tool after the upload is complete:



Uploaded pointcloud map file on Vector Map Builder

Now, we are ready to create lanelet2 map on our pointcloud map:

1. Please click Create.

- 2. Then, click Create Lanelet2Maps.
- 3. Please fill your map name
- 4. Please fill your MGRS zone. (At tutorial\_vehicle, MGRS grid zone: 35T MGRS 100,000-meter square: PF)
- 5. Click Create.

### Creating a simple lanelet

In order to create a simple lanelet on your map, please follow these steps:

- 1. CLick Lanelet2Maps on the bar
- 2. Enable Lanelet mode via selecting Lanelet.
- 3. Then, you can click the pointcloud map to create lanelet.
- 4. If your lanelet is finished, you can disable Lanelet.
- 5. If you want to change your lanelet width, click lanelet --> Change Lanelet Width, then you can enter the lanelet width.

Video Demonstration:

TIER IV's Vector Map Builder - Creating a Simple Lanelet - 01



#### Join two lanelets

In order to join two lanelets, please follow these steps:

- 1. Please create two distinct lanelet.
- 2. Select a Lanelet, then press Shift and select other lanelet.
- 3. Now, you can see Join Lanelets button, just press it.
- 4. These lanelets will be joined.

Video Demonstration:

### TIER IV's Vector Map Builder - Join Lanelets - 02



### Join Multiple lanelets

In order to add (join) two or more lanelets to another lanelet, please follow these steps:

- 1. Create multiple lanelets.
- 2. You can join the first two lanelets like the steps before.
- 3. Please check end points ids of first lanelet.
- 4. Then you need to change these ids with third lanelet's start point. (Please change with selecting linestring of lanelet)
- 5. You will see two next lanes of the first lanelet will be appeared.

Video Demonstration:

TIER IV's Vector Map Builder - Join Multiple Lanelets - 03



### Change Speed Limit Of Lanelet

In order to change the speed limit of lanelet, please follow these steps:

- 1. Select the lanelet where the speed limit will be changed
- 2. Set speed limit on the right panel.

### Test lanelets with planning simulator

After the completing of creating lanelets, we need to save it. To that please click File --> Export Lanelet2Maps then download.

After the download is finished, we need to put lanelet2 map and pointcloud map on the same location. The directory structure should be like this:

```
<YOUR-MAP-DIRECTORY>/

— pointcloud_map.pcd

— lanelet2_map.osm
```

If your .osm or .pcd map file's name is different from these names, you need to update autoware.launch.xml:

```
<!-- Map -->
- <arg name="lanelet2_map_file" default="lanelet2_map.osm" description="lanelet2
map file name"/>
+ <arg name="lanelet2_map_file" default="<YOUR-LANELET-MAP-NAME>.osm"
description="lanelet2 map file name"/>
- <arg name="pointcloud_map_file" default="pointcloud_map.pcd"
description="pointcloud map file name"/>
+ <arg name="pointcloud_map_file" default="<YOUR-POINTCLOUD-MAP-NAME>.pcd"
description="pointcloud map file name"/>
```

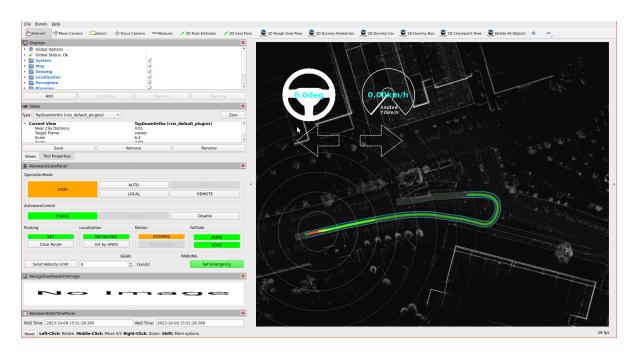
Now we are ready to launch the planning simulator:

```
ros2 launch autoware_launch planning_simulator.launch.xml map_path:=<YOUR-MAP-
FOLDER-DIR> vehicle_model:=<YOUR-VEHICLE-MODEL> sensor_model:=<YOUR-SENSOR-KIT>
```

Example for tutorial\_vehicle:

```
ros2 launch autoware_launch planning_simulator.launch.xml
map_path:=$HOME/Files/autoware_map/tutorial_map/ vehicle_model:=tutorial_vehicle
sensor_model:=tutorial_vehicle_sensor_kit vehicle_id:=tutorial_vehicle
```

- 1. Click 2D Pose Estimate button on rviz or press P and give a pose for initialization.
- 2. Click 2D Goal Pose button on rviz or press G and give a pose for goal point.



Testing our created vector map with planning simulator